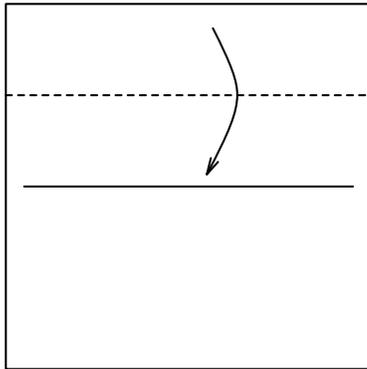


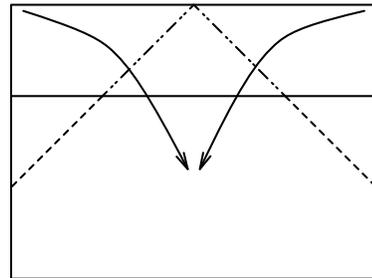
Coat

Created by Marc Vigo Anglada

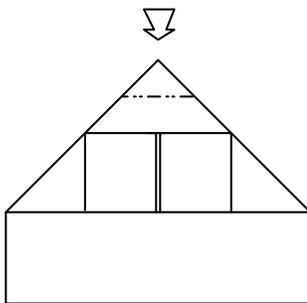
June 1995



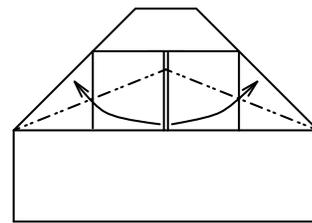
1. Start with a square paper. Valley fold the top fourth



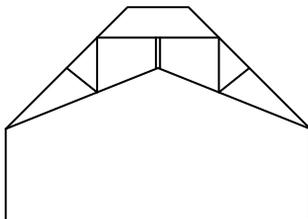
2. Reverse folds.



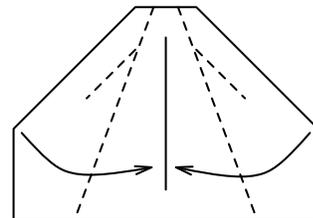
3. Sink the top vertex.



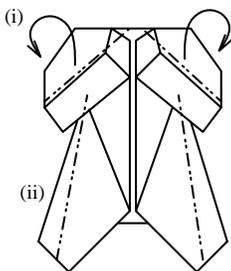
4. Reverse folds.



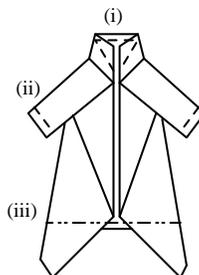
5. The result should look like this. Turn the model over.



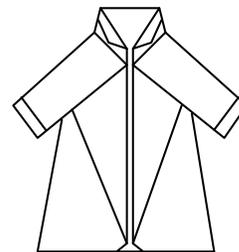
6. Valley folds. The sleeves fold straightforward.



7. (i) and (ii) Mountain fold behind.



8. (i) Valley folds.
(ii) Outside reverse fold.
(iii) Fold inside.



9. Finished coat.